

**Record of Proceedings
Village of Peninsula Council
SPECIAL SESSION**

Held: January 22, 2024

CALL TO ORDER AND ROLL CALL: Council convened at 6:30 p.m. at Village Hall. Mayor Schneider called the meeting to order, and the following members were present.

COUNCILMEMBERS:

Mayor Daniel Schneider, Jr.	Present	Steve Schultz	Present
John Najeway	Present	George Haramis	Present
Daniel Schneider	Present	Richard Slocum	Present
Douglas Steidl	Present		

OTHERS PRESENT: Solicitor Brad Bryan

BUSINESS:


Motion to Authorize the Mayor to Repair a Village Police Cruiser in an Amount Not to Exceed \$2,500.

Mayor Schneider explained a 2021 police cruiser with 73,699 miles needs repairs. The preliminary estimate for those repairs from Montrose Ford is \$1,288.10, but it is uncertain what will actually be needed until the mechanic can get a better look at the situation. The cruiser is scheduled to remain in use for 2 more years if it makes economic sense to repair it. Mayor Schneider stated the cruiser should be repaired if the cost is \$5,000 or less. Mr. Slocum asked if the amount authorized by the motion should be increased to \$5,000 to be safe. Mr. Slocum made a motion that was seconded by Mr. Haramis to amend the motion to an amount not to exceed \$5,000. Roll call Vote: Councilperson Schneider, yes; Mr. Schultz, yes; Mr. Najeway, yes; Mr. Haramis, yes; Mr. Steidl, yes; Mr. Slocum, yes. The motion to amend the motion was approved. Mr. Slocum made a motion to pass the motion as amended that was seconded by Mr. Haramis. Roll call Vote: Councilperson Schneider, yes; Mr. Schultz, yes; Mr. Najeway, yes; Mr. Haramis, yes; Mr. Steidl, yes; Mr. Slocum, yes. The motion was approved.

ADJOURNMENT: A motion to adjourn was made by Mr. Najeway and seconded by Councilperson Schneider. All were in favor of the motion; none were opposed. The meeting was adjourned at 6:35 p.m.

Respectfully submitted:

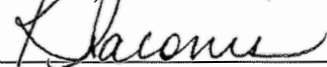
Daniel Schneider, Jr., Mayor



Date

2-26-2024

Katie Iacoms, Fiscal Officer



Date

2.17.24